

## PPL 1.08 released

kornalius, Saturday 11 November 2006 - 15:56:54

Pocket Programming Language v1.08 has just been released. You can download PPL 1.08 from the following locations: main: <http://www.arianesoft.ca/download.php?view.19> mirror: [http://www.arianesoft.ca/e107\\_files/downloads/ppl108.exe](http://www.arianesoft.ca/e107_files/downloads/ppl108.exe) You can also download the CAB install for WM2003/2005 SmartPhones with StrongARM or XScale processors: main: <http://www.arianesoft.ca/download.php?view.20> mirror: [http://www.arianesoft.ca/e107\\_files/downloads/ppl108cab.zip](http://www.arianesoft.ca/e107_files/downloads/ppl108cab.zip) Here is the change log:-

PIDE: Fixed default decimal and thousand separators to '.' and ','.

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- Fixed internal sprites processing when sprites are deleted.

- PIDE: Added OnPaint event to all controls and the form.

- PIDE: Fixed form code generator to remove WS\_VISIBLE style to form creation correctly.

- PIDE: OnShow will work correctly on forms now.

- Fixed Swapi library to convert strings and integer values when needed.

- PIDE: Fixed Find Next in Replace dialog.

- PIDE: Find and Replace default search string is selected text.

- Fixed List() function to empty list content if already is.

- Fixed memory overflow in assigning variables of fixed sizes. Created with (new(), tdim(), struct(), etc...)

- New SO\_PLATFORM sprite option to allow for platformer style collision detection on a simple sprite.

- PIDE: Undo / Redo support when switching documents allowed.

- PIDE: Support for relative directories added back to project manager.

- New SetWndProc() function to change default windows procedure to a control or form.

- Fixed PIDE form generator to work with all Form's events.

- Fixed G\_Lock() and G\_Unlock() to support the main screen buffer.

- New PASM user menus.

- New ListView\_SetColumn() and ListView\_GetColumn() functions in SWAPI.

- VFB: Code editor resizes when SIP is up.

- Main: About tab to resize/redraw when SIP is up.

- Fixed list string storage internal bug.

- Added OnCommand to list of form's events.

- Fixed WM\_MENUSELECT event define.

- Fixed bug assigning variable to self when using a string value.

- New GDI demo to show how to draw on a control at WM\_PAINT time.

- VFB: Added Form\_Repaint in code generator.

- VFB: Fixed a form load problem if a control name or a class name began with "meta".

- VFB: Fixed a problem loading the form meta.version data.

- VFB: Fixed a problem in the eventlist dialog not showing the right events.

- VFB: Fixed the PPL generation to not have the visible style.

- VFB: Fixed the PPL generation if a form class name was not PPLForm

- VFB: Fixed the PPL generation event scan for events to add

- VFB: Fixed the PPL generation so that the form never has a parent ID

- VFB: Fixed the form file save to not save the parentID if 0 matching the operation of PIDE.

- VFB: Fixed a problem in the eventlist dialog not leaving defined handlers left aligned to indicate that they exist.